

Sensory/Behavioral Helpers

This is a sticker chart that was used to try and help with motivation. When this student got so many stickers they would get a reward (extra iPad time). We found that this did not work very well for this student. He could get to the amount of sticker, but the time that it took him to get there showed us no significant improvement in behavior.



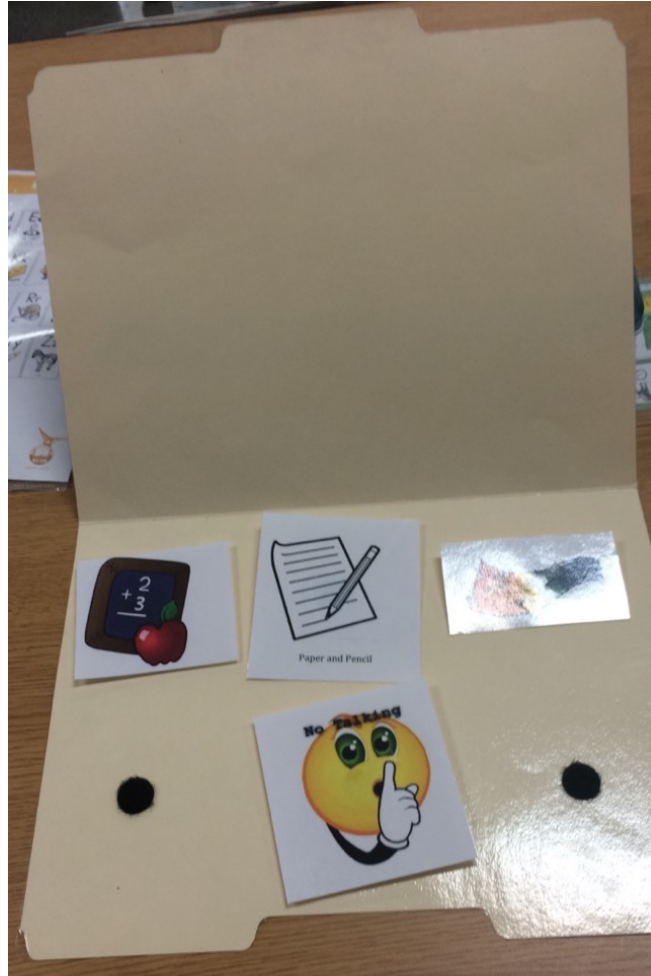
This student also had a tendency to pull out his hair. This was so extreme the year before that he ended up with raw, bald spots. This squishy toy had hair-like bristles that he could pull at instead. This seems to help at times, while at other times it becomes more of a distraction for him to play with when he is supposed to be learning.



This student also had some sensitivity to different types of sensory things within the classroom. We made some adjustments using the help of his previous teacher and what information that we could find. The seat on this chair has special bumps on it that are supposed to help him sit still and was passed on from his last teacher. The band on the chair legs is for his legs to play with instead of him kicking at people or the legs of the desk.



After trying many different ways to get him to concentrate and follow along with what we are doing in class, a picture schedule was devised for this student to look at for what he was supposed to be doing and behaving. We would have to switch this many times throughout the day to help him stay on task.



This student also had some fine-motor skill was a bit behind compared to his peers in the development of his fine motor skills. This made his writing sloppy (can be seen in his Work Examples artifact) and it took him a while to write things out. He was also very hard to motivate when it came to writing (on the Behavior Tracking artifact). He received many 0s due to not writing and his actions during the given times to write. When we began using an AlphaSmart with him, his motivation increased though his speed did not.

